

ACCELERATION

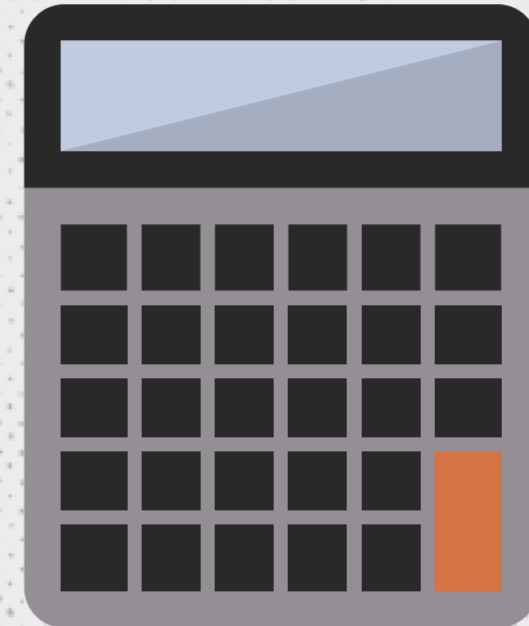
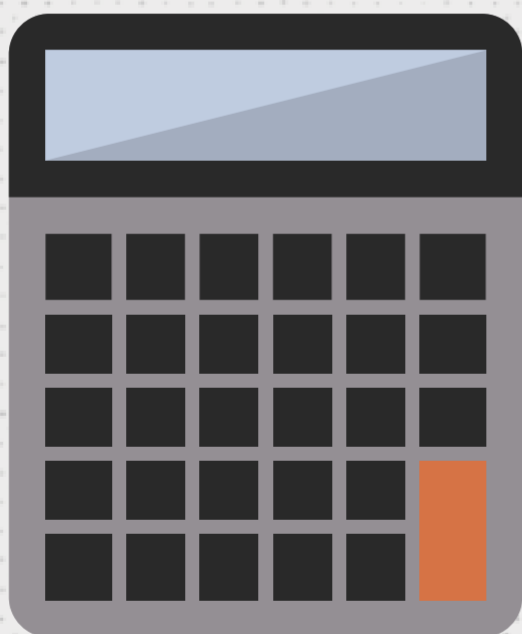
Calculation game

WHY

Acceleration starts with feeling the urgency to increase the speed of the impact you are making with your WASH programme. Doing a simple calculation exercise right at the beginning of the training of design process can help to create this feeling. Remember, this exercise is not about accuracy, but about realising that we need to drastically change our approach if we want to achieve universal access to WASH by 2030.

HOW

1. How many people live in your region / project area? How many households is that?
2. How many households have already reached with your WASH programme today?
3. How many new households do you reach per year (divide this by the number of years the programme is already up & running)
4. How many project years do you need to reach 100% coverage in your region (or country)
5. Discuss the outcome of the exercise together. What does this mean for your current approach?



LEVEL

- Easy

PARTICIPANTS

- No limit

TIME

- 15 minutes

WHEN

- Beginning of the training or WASH programme design